



THE GRUCIBLE

LIGHTING FINAL PRESENTATION



HIDING IN PLAIN SIGHT

The world of 'The Crucible' is built on secrets and religious taboos. When lies are told and stories are blown out of proportion, the easiest way to have brought things to an end would have been to just tell the truth. This unfortunately never happens when logic still resides in the mind of the characters. By the time the truth had been exposed, it falls on deaf ears as everyone's lives and reputations are on the line and no one wants to admit fault or blame.

Conceptualizing the choreography of the primitives, coupled with the bareness of the scenic design, I want to help compliment these visualizations by creating a world where the characters live in stark shadows and grotesque angles. I would like to eliminate the use of any super saturated colors and focus more of a muted pallet and natural light. Top light, side angles, and uplighting in place of consistent front light would be used to show that the actors performances, but, we never get a full view of the events transpiring. I want the audience to feel a bit uneasy and disconnected from the typical straight play experience and, rather, become enveloped by the horrors that human beings can inflict upon each other in the shadows.



NATURAL LIGHT



STARK COLOR PALLET





HARSH ANGLES





DANCE LIGHTING



\$1425

CURRENT BUDGET



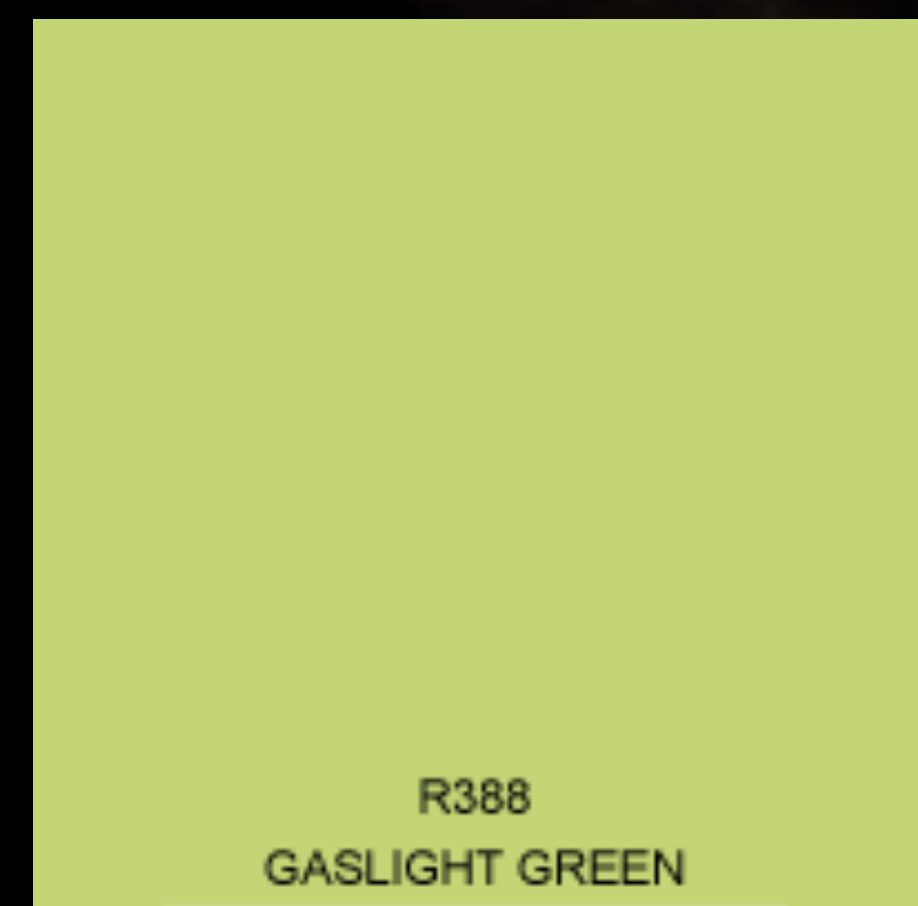
NO COLOR BLUE
Rosco 60

DAY LOOK



LIGHT STEEL BLUE
Rosco 64

NIGHT LOOK



GASLIGHT GREEN
Rosco 388

SPECIALTY LOOK

GEL COLORS



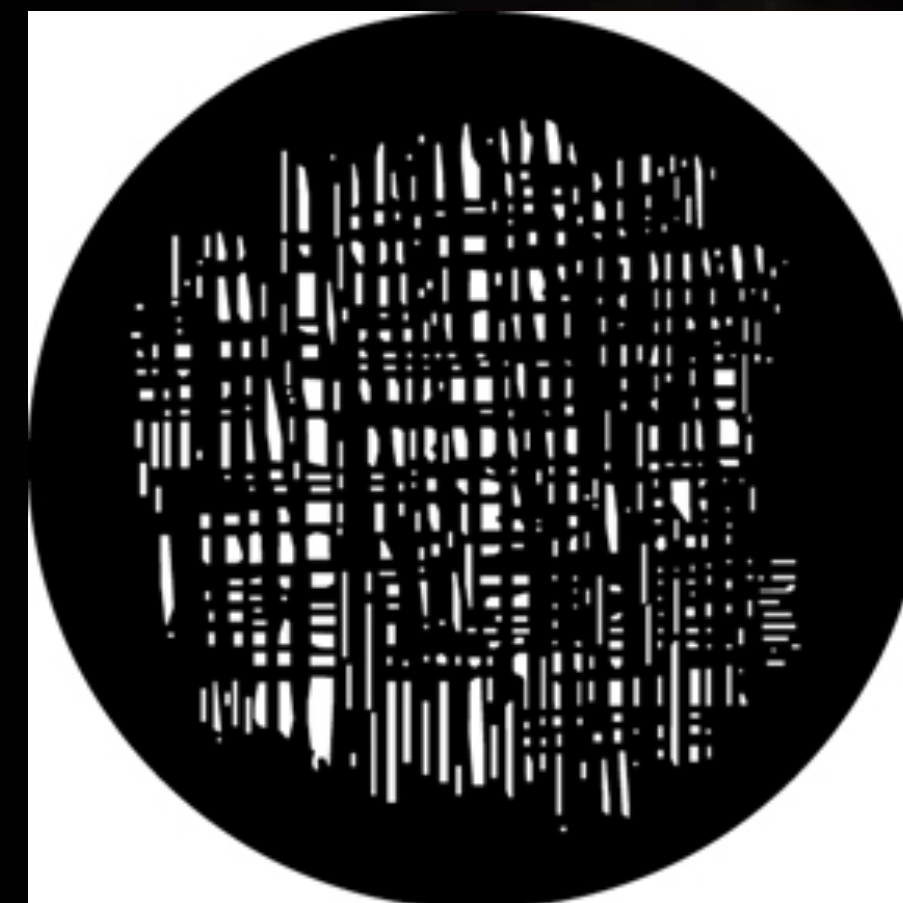
MEDIUM TREES
Rosco G655

Back LED Diagonal TXT



LEAF BREAKUP (Small)
Rosco 77119

Side TXT



HOMESPUN 1
Rosco G629

Front Special TXT

TEXTURES



PRESHOW





ACT 1 - SCENE 1.1 (PG. 1)





ACT 1 - SCENE 2.4 (PG. 10)





ACT 1 - SCENE 2.15 (PG. 31)



ACT 1 - SCENE 3.1 (PG. 33)





ACT 2 - SCENE 4.1 (PG. 66)





ACT 2 - SCENE 6.6 (PG. 126)