

ONE PAGE STATEMENT: *SOMETHING ROTTEN*

Something Rotten at The Ruth & Nathan Hale Theater was the fourth production on their Grand Stage in their 2025 inaugural season. Walking into the first production, I knew almost nothing about the show outside of what I had read in the script. I felt like walking into the show somewhat blind helped me build my own ideas for the show. I felt that the most important thing for the show was to create a very clear delineation between reality moments and the rock-and-roll fantasy moments.

This fed into my concept for the show and helped push how I would incorporate my lighting design into the production. I wanted to use lighting that could be seen and typical in the 1600's but then instantly switch into something used in a rock concert.

One of the ways I pulled this off was using wireless DMX RGBWWc lightbulbs in all of the scenic lanterns. Most of the show, I used them with an orange flicker to give the illusion of fire. Once we got to a fantasy moment, they bulbs then had the ability to color change and run concert like effects to change the lanterns into something modern. Another element I integrated into the show was using LED Pixel Tape on the back of all of the scenic support posts. This gave me the ability to use them to give depth to the set during reality moments but then switch them to create effects and light dancers standing behind them for the more modern moments.

Making the show feel like it could slip into a rock concert at any moment was the feeling I wanted the audience to carry with them after the opening number. I wanted my lighting design to support the story and the actors but never take over as the main event.